

YEAR ONE	WRITING TO ENTERTAIN  WRITING TO INFORM				
Compositional choices	<ul> <li>Pictures or illustrations can help the reader see what you are writing about in their mind</li> <li>Use a title to hook the reader's interest and to know what the writing might be about</li> </ul>				
	<ul> <li>Stories usually have a main character and the reader needs to understand what happens to them</li> <li>Sentences go in order of what happened in a story so that the reader can follow more easily – this is the plot of the story</li> <li>Introduce idea of fall-rise story shape for basic narrative structure</li> <li>Use labels or captions to show the reader something they might not know about</li> <li>You could speak to the reader directly, using 'you' if you need to tell them or ask them to do something</li> </ul>				
Sentence construction	<ul> <li>A sentence is an idea about a person or thing (noun) with action, thought or feeling (verb)</li> <li>A reader needs spaces between words so that they can understand and follow the writing</li> <li>Writers can join words together with 'and' to make connections between things (e.g. I ate fish and chips)</li> <li>To avoid the reader becoming bored, join sentences together with 'and' to create better rhythm and flow</li> </ul>				
Vocabulary, grammar and punctuation choices	<ul> <li>Careful choice of nouns and verbs help the reader to create a picture in their minds</li> <li>Including adjectives to describe a noun helps the reader to create a more specific picture in their mind</li> <li>A reader needs a full stop at the end and capital letter at the beginning of each sentence so that they know where one idea ends and another begins</li> <li>Instead of a full stop, a question mark at the end of a sentence shows the reader that they will need to read the sentence differently</li> <li>An exclamation mark at the end of a sentence helps the reader to know that this shows a stronger positive or negative feeling</li> <li>Capital letters for places of people and places help the reader to understand that this is a proper noun</li> <li>Writers also use a capital letter for the personal pronoun I because this is the name we call ourselves and the reader can't miss us!</li> </ul>				



YEAR TWO	WRITING TO ENTERTAIN	WRITING TO INFORM	
Compositional choices			
	<ul> <li>Use of sound and other senses to develop clear picture for reader to develop mood (show not tell)</li> <li>Speech bubbles let characters talk and this shows the reader more about the character – what they are thinking, feeling or doing</li> <li>A simile that compares a subject with something similar helps the reader to create a picture in their mind</li> <li>Use of alliteration helps to create rhythm and mood, or sometimes for humorous effect</li> <li>Introduce other story shapes - slow rise and slow fall</li> <li>Exclamatory sentences are sometimes seen in fairytales, usually to</li> </ul>	<ul> <li>Diagrams show the reader more details about the important parts of what they are finding out about</li> <li>Some information (such as instructions) needs to be in the correct time (chronological) order if the reader needs to follow clear steps or learn about something that happened in the past</li> <li>When we provide information to our reader, this information is usually in the simple present tense or simple past tense</li> <li>Sometimes we might need to tell our reader to do something –</li> </ul>	
	express a surprise or strong emotion (usually starting with 'What / How + noun phrase + verb)	these are <b>command sentences</b>	
Sentence construction	White 3 jour server were warround contained by Contained		
Vocabulary, grammar and punctuation choices	<ul> <li>Including adjectives to describe a noun (expanded noun phrases) helps the reader to create a more specific picture in their mind</li> <li>Including adverbs to describe a verb also helps the reader to create a picture in their mind about how the action is happening</li> <li>Apostrophes are used to show the reader when something belongs to a person or object (apostrophes of possession) and where letters are missing when two words are joined together (apostrophes of contraction) – this punctuation mark makes it clearer for the reader to understand</li> <li>Commas can be used to separate items in a list, so that the reader can identify each separate item more clearly with a short pause in between</li> </ul>		



YEAR THREE	WRITING TO ENTERTAIN	WRITING TO INFORM	WRITING TO PERSUADE
Compositional choices	<ul> <li>Paragraphs break up the writing into manageable chunks for the reader of Writers usually select and stay in the same (consistent) tense to avoid of the present progressive and past progressive tense is often used to indicate the same time (Y2)</li> <li>The present perfect tense can be used to indicate the something started</li> <li>Dialogue can introduce a character and tell the reader more about them</li> <li>Build upon show not tell techniques: e.g. to develop mood of setting; description of character appearance and behaviour shows the reader how they might be feeling, along with their inner thoughts</li> <li>Introduce use of power of three for repetition and/or emphasis (e.g. listing adjectives in groups of three)</li> <li>Zoom in (more detail) &amp; spend longer on the most important moment in the narrative to ensure that the reader is fully involved in this section</li> <li>Stories or descriptions are usually written in first-person narrative (I went) or third-person narrative (They/ he/ she/ Bilal went)</li> <li>Introduce other story shapes (fall, then rise; rise-fall-rise; fall-rise-fall) to help guide the plot structure</li> <li>Story openings: usually open with either: action, dialogue or description of setting or character</li> <li>Story endings: can end with a moral message, happy ending, surprise or cliffhanger</li> </ul>	confusing the reader – usually <b>sim</b> nat something is or was happening	Often use 'you' (secondperson narrative) to put the reader on the spot and make them think Use facts to support opinions to make the reader take the writing more seriously Sometimes use rhetorical questions to make the reader think more deeply about the subject Use of alliteration helps to
Sentence construction	<ul> <li>Vary rhythm of sentence structure by including a range of simple, compound conjunctions to join ideas including when, if, because, although) to</li> <li>Including adverbs to describe a verb also helps the reader to create a pice</li> <li>Prepositions and prepositional phrases tell the reader where things an</li> </ul>	keep the reader wanting to read on ture in their mind about how the a	ction is happening



Vocabulary, grammar and punctuation choices • Use **inverted commas** for readers to clearly understand where a character is speaking – when they start and finish talking

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YEAR FOUR	WRITING TO ENTERTAIN	WRITING TO INFORM	WRITING TO  PERSUADE
Compositional choices	<ul> <li>Revise statements from Y3, ensuring that children are confident with irregular</li> <li>Dialogue can show how a person speaks e.g. dialect, slang and tells the reader more about the character (show not tell)</li> <li>Use a new paragraph to show when a new or different character is speaking or when the setting changes</li> <li>Zoom in and out to move quickly or slowly in a story – add more detail according to what is important e.g. introduction to new character or setting</li> <li>Onomatopoeia describes sounds and brings these to life for the reader to use all senses to feel the setting being described, the action or how a character is feeling</li> <li>Personification brings objects to life so that the reader can connect something to what they know or linger on a particular image that might be unusual</li> <li>Use of metaphor creates a vivid picture in the reader's mind</li> <li>Build upon use of story shapes (fall, then rise; rise-fall-rise; fall-rise-fall) to help guide the plot structure</li> <li>Story openings: usually open with either: action, dialogue or description of setting or character</li> <li>Story endings: can end with a moral message, happy ending, surprise or cliffhanger</li> </ul>	<ul> <li>Paragraphs are used to organise ideas around a theme, to write about a different topic or sub-topic</li> <li>Headings and subheadings breaks down information into manageable chunks or parts for the reader and make specific information easier to find</li> <li>Might include quotes from people to provide more information and add interest for the reader</li> </ul>	<ul> <li>Include anecdotes to support and provide evidence for the point you are trying to make</li> <li>Use of power of three to make something more memorable for the reader and make them think about it for longer</li> </ul>
Sentence construction	<ul> <li>Precise noun choices to replace any non-specific or vague nouns – often adjectives</li> <li>Add detail to expanded noun phrases with adjectives before the noun or prepositive based on greater detail in the description</li> <li>Fronted adverbials provide more information or detail before the main idea of the seplace</li> </ul>	onal phrases before or after the noun —	this allows the reader to visualise



Vocabulary, grammar and punctuation choices	<ul> <li>Use of pronouns in place of a noun to avoid repetition and boring the reader</li> <li>Punctuating speech – comma to separate the dialogue and the speech tag; new paragraph for new speaker; inverted commas around what is being said – all makes it totally clear for the reader to follow along</li> <li>Use a comma after a fronted adverbial – this allows the reader to take a short pause and realise that the adverbial is a group of words that carry meaning and will add detail to what comes next</li> <li>Use an apostrophe for plural possession – to make it clear to the reader whether the item or thing belongs to an individual or a group (e.g. the girl's bikes/ the girls' bikes)</li> </ul>



YEAR FIVE	WRITING TO ENTERTAIN	WRITING TO INFORM	WRITING TO PERSUADE	WRITING TO DISCUSS
Compositional choices	<ul> <li>Dialogue can be used to advance the action in a narrative, as well as convey character</li> <li>Use a new paragraph can also be used to show when the time or mood shifts within a narrative</li> <li>Create atmosphere through description of the senses, setting, character actions in order to shape the mood felt by the reader, and through use of figurative language such as simile and metaphor</li> <li>Create suspense and tension by varying sentence length (long and without pause to create sense of rushing, then short and sharp, even fragments, at height of tension) to guide reader to feel tension with their breath during reading</li> <li>Use of assonance to link to sounds within words and create rhythm (poetry/ rap)</li> <li>Story endings: can end with a reference to the beginning of the story (feels cyclical)</li> </ul>	<ul> <li>audience and purpose of</li> <li>More formal writing usual speech (e.g. 'do not' inst</li> <li>More formal writing usual precise verb choices</li> <li>Use bullet points to convey information.</li> </ul>	f the writing ally <b>avoids contracting wo</b> tead of 'don't')	<ul> <li>Obvious signposts to the reader to signal when they will be encountering a different viewpoint</li> <li>Avoids confusing facts and opinions and makes this difference</li> </ul>
Sentence construction	<ul> <li>Relative clauses provide additional information to the reader, using the relative pronouns who, which, where, when, whose, that</li> <li>Link ideas across paragraphs using adverbials of time, place, number or tense choices helps the writer to connect to other parts of the writing, to zoom out or shift time or place, without confusing the reader or boring them with unnecessary detail</li> </ul>			
Vocabulary, grammar and punctuation choices	<ul> <li>Remove unnecessary adjectives and adverbs for mo</li> <li>Use of comma to clarify meaning or avoid ambiguity sentence for the reader to manage more easily</li> <li>Brackets, commas or dashes for parenthesis of information is separate to the main clause</li> </ul>	<b>j</b> – commas can be placed to g	roup words together based or	



- Ellipsis to show a feeling of suspense, force the reader to pause, draw out an idea or time or show speechlessness in dialogue
- Colons can set up a surprise or dramatic pause
- Colons can direct your reader to pay attention to what's next, and can also set up longer list of items



	WRITING	WRITING TO	WRITING TO	WRITING TO
YEAR SIX	TO ENTERTAIN	INFORM	PERSUADE	DISCUSS
Compositional	convey character (show not tell) or move on the action (plot device)  • Use of the past perfect tense in narrative can be useful — if already writing in the simple past tense — to show that something occurred before the time being narrated	<ul> <li>More formal writing usually avoids contracting words so that it does not mimic everyday speech (e.g. 'do not' instead of 'don't')</li> <li>More formal writing often avoids phrasal verbs (e.g. turn up; look into; call off, etc) for more precise verb choices</li> <li>Informal speech structures might use a question tag after a statement (for example: He's your friend, isn't he? These are your shoes, aren't they?)</li> <li>Use full range of layout devices to support and guide reader to follow exaggeration to convince the reader subjunctive to make a suggestion to the</li> </ul>		
Sentence construction		ragraphs using <b>full range of cohesive devices</b> , such as repetition of a word or phrase, linking back to previous points within the thin a narrative [e.g. use of adverbials such as 'on the other hand' or 'several weeks later'] and ellipsis, to ensure that the reader is wants to read on		
Vocabulary, grammar and punctuation choices	<ul> <li>Placement of speech tags before, in between speech or after speech to vary how dialogue is presented</li> </ul>	together		



• Semi-colons, colons and dashes to join two independent clauses — this can be instead of using a coordinating conjunction, for example, to vary the sentence structure for the reader